

Neil C. Northrop

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Technical Tools

Ruby	Sentry-Raven	VCR
Rails/Sinatra/Padrino	Whenever	Git/Github/Gitlab
JSON/XML	Rspec/MiniTest	Bash scripting
Mechanize/Nokogiri	Mocha	Bootstrap/HTML/CSS
Postgresql	FactoryGirl	RabbitMQ
Sequel	Capybara	JIRA/Confluence
Ruby AWS-SDK (S3 and SQS)	Rubocop	Vagrant
		VirtualBox

Fidelity Life Association

Software Engineer

11/2015 – Present

- Worked on development of internal systems to pull data from legacy systems and feed internal XML files to downstream sources allowing Agents to be updated in real-time on their Policies.
- Developed an internal event driven system that created Policy events from incoming XML, enabling real-time policy updates to business users.
- Used Padrino to build out multiple internal web applications for business end-users.
- Took over development of a Sinatra web app calling a 3rd party API.

Support Engineer/ Developer Apprenticeship

11/2013 - 11/2015

- Supporting multiple application products as Level 2 Support.
- Using in house tools to help cases move start to end.
- Using JIRA/Confluence tools.
- Worked with Rails 1.2.1 and 2.3.2 applications.
- Furthered experience with VI and VIM while working on remote servers.
- Joined the Software Apprenticeship program to become a Software Engineer.

Professional Experience

28dayhug.com

E-Commerce Website

<https://rails-28dayhug.herokuapp.com>

- Migrating an existing site from Wordpress to a Rails environment.
- Implementing the payment processor using Stripe API.

ENSearch

Music Search Engine

<https://ensearch.herokuapp.com>

- Personal project to help better understand Rails and 3rd Party APIs.

DotaMeter.com

Site for Game Statistics

<https://dotameter.herokuapp.com>

- Built from the ground up using Rails, Angular, and Mongo DB.
- Used Ruby to build a scraper, aggregate data, and built persistent statistics.